

# Package ‘hexsession’

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**Title** Create a Tile of Logos for Loaded Packages

**Version** 0.1.0

**Description** Creates a responsive HTML file with tiled hexagonal logos for packages in an R session. Tiles can be also be generated for a custom set of packages specified with a character vector. Output can be saved as a static screenshot in PNG format using a headless browser.

**License** MIT + file LICENSE

**Suggests** knitr, rmarkdown, rsvg, testthat (>= 3.0.0), withr

**Config/testthat/edition** 3

**Encoding** UTF-8

**RoxygenNote** 7.3.3

**URL** <https://github.com/luisDVA/hexsession>,  
<https://hexsession.liomys.mx/>

**BugReports** <https://github.com/luisDVA/hexsession/issues>

**Depends** R (>= 4.1.0)

**Imports** base64enc, chromote, jsonlite, magick, purrr, htmltools,

**NeedsCompilation** no

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**Repository** CRAN

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col_arrange	<i>Arrange Images by Color</i>
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## Description

Takes a vector of image paths, extracts the main color from each image using k-means clustering, converts the colors to the LAB color space, and sorts the images based on the lightness (L) component of their dominant color.

## Usage

```
col_arrange(image_paths)
```

## Arguments

`image_paths` Character vector. A vector of file paths to the images.

## Value

A character vector of image paths, sorted by the lightness of their main color.

## Examples

```
img1 <- system.file("extdata/rectLight.png", package = "hexsession")
img2 <- system.file("extdata/rectMed.png", package = "hexsession")
img3 <- system.file("extdata/rectDark.png", package = "hexsession")
sorted_paths <- col_arrange(c(img1, img3, img2))
```

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encode_image	<i>Encode image to Base64</i>
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**Description**

Encode image to Base64

**Usage**

```
encode_image(file_path)
```

**Arguments**

file\_path      Path to an image file

**Value**

A character string containing a base64-encoded data URI (e.g., "data:image/png;base64,..."), or NULL with a warning if encoding fails.

**Examples**

```
img <- system.file("extdata/rectLight.png", package = "hexsession")
encode_image(img)
```

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find_imgpaths	<i>Find image paths</i>
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**Description**

Find image paths

**Usage**

```
find_imgpaths(pkgnames)
```

**Arguments**

pkgnames      Character vector of package names

**Details**

Images in svg format will be converted to png. When no image matches 'logo' in the file name the used is will be prompted to select likely logos.

**Value**

A list of image file paths for each package

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find_logopaths	<i>Find logo paths</i>
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**Description**

Find logo paths

**Usage**

```
find_logopaths(imagepaths, pkgnames)
```

**Arguments**

imagepaths	List of image paths
pkgnames	Character vector of package names

**Value**

A vector of logo paths

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generate_hexsession_js	<i>Generate JavaScript file for hexsession</i>
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**Description**

Generate JavaScript file for hexsession

**Usage**

```
generate_hexsession_js(
  logopaths,
  urls,
  dark_mode,
  output_js,
  highlight_mode = FALSE,
  pkg_names = NULL,
  focus = NULL
)
```

**Arguments**

logopaths	Vector of image paths
urls	Vector of URLs
dark_mode	Use dark mode, inherited from make_tile
output_js	Path to save the JavaScript file
highlight_mode	Use highlight mode, inherited from make_tile
pkg_names	Vector of package names (optional)
focus	Vector of package names to focus on (optional)

**Value**

Called for its side effect; invisibly returns NULL. Writes a JavaScript file to output\_js containing base64-encoded image data and dark/light mode CSS variable assignments.

**Examples**

```
img <- system.file("extdata/rectLight.png", package = "hexsession")
out <- tempfile(fileext = ".js")
generate_hexsession_js(
  logopaths = img,
  urls = "https://example.com",
  dark_mode = FALSE,
  output_js = out
)
```

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getLoaded

*Get loaded packages*


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**Description**

Get loaded packages

**Usage**

```
getLoaded()
```

**Value**

A character vector of the attached packages (excludes base packages)

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get_pkg_data	<i>Get package data</i>
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**Description**

Get package data

**Usage**

```
get_pkg_data(packages = NULL)
```

**Arguments**

packages            Character vector of package names (default is NULL, uses loaded packages)

**Value**

A list containing logopaths, urls, and package names

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maincolorRGB	<i>Extract the Most Frequent Color from an Image</i>
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**Description**

Internal helper. For a given image path, this functions uses k-means clustering to identify the most dominant color in the image.

**Usage**

```
maincolorRGB(imgpath)
```

**Arguments**

imgpath            Character string. File path to the image.

**Value**

A data frame with one row containing the RGB values of the dominant color. The column name is set to the input image path.

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make_missingLogos	<i>Create missing logos</i>
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**Description**

Create missing logos

**Usage**

```
make_missingLogos(attached_pkgs, logopath)
```

**Arguments**

attached_pkgs	Character vector of attached package names
logopath	Vector of existing logo paths

**Value**

Vector of paths to new logos

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make_tile	<i>Generate tile of package logos</i>
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**Description**

Creates and returns an interactive html tile of the packages either listed in the packages argument, or all the packages attached to the search path. When rendered interactively, the result is output in the viewer. When rendered in Quarto or RMarkdown, the tile becomes part of the rendered html. revealjs presentations are now supported. If local images are provided, only these images will be used, excluding loaded packages.

**Usage**

```
make_tile(  
  packages = NULL,  
  local_images = NULL,  
  local_urls = NULL,  
  dark_mode = FALSE,  
  color_arrange = FALSE,  
  highlight_mode = FALSE,  
  focus = NULL,  
  output_dir = tempdir()  
)
```

**Arguments**

packages	A character vector of package names to include (defaults to NULL, which uses loaded packages)
local_images	Optional character vector of local image paths to add to the tile
local_urls	Optional character vector of URLs for each of the local images passed
dark_mode	Draw the tile on a dark background?
color_arrange	Logical, whether to arrange the images by color along the 'Lab' color space (defaults to FALSE)
highlight_mode	Logical, dim all images except on hover (defaults to FALSE)
focus	A character vector of package names to highlight, dimming all others (defaults to NULL)
output_dir	Directory where the intermediate js, rds, and HTML outputs are written. Defaults to <code>tempdir()</code> . To keep the output HTML in your project folder, pass <code>output_dir = getwd()</code> or any other path. The returned value and a console message both show the exact file location.

**Details**

If an installed package does not have a bundled logo, or if the logo has been added to `.Rbuildignore`, a generic logo with the name of the package will be created instead. When the function cannot locate a package logo unambiguously, users will be prompted to select one from a list of potential options.

Set the execution options to `output: asis` in Quarto revealjs presentations to enable raw markdown output and adequate rendering of the tiles.

**Value**

The path to the output HTML file (invisibly) when called interactively. A `message()` also prints the location. Returns an `htmltools` HTML object when rendered inside Quarto or R Markdown.

**Examples**

```
img1 <- system.file("extdata/rectLight.png", package = "hexsession")
img2 <- system.file("extdata/rectMed.png", package = "hexsession")
img3 <- system.file("extdata/rectDark.png", package = "hexsession")
path <- make_tile(local_images = c(img1, img2, img3))
```

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pkgurls

*Get package URLs*

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**Description**

Get package URLs

**Usage**

```
pkgurls(pkgnames)
```

**Arguments**

pkgnames            Character vector of package names

**Value**

A vector of package URLs

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snap_tile	<i>Take screenshot of html image tile</i>
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**Description**

Take screenshot of html image tile

**Usage**

```
snap_tile(
  output_path,
  screen_width = 800,
  screen_height = 700,
  dark_mode = FALSE,
  output_dir = getwd()
)
```

**Arguments**

output\_path        Path to image file

screen\_width      Width of the browser window

screen\_height     Height of the browser window

dark\_mode         Is the tile being saved dark or light mode?

output\_dir        Directory where make\_tile() wrote its files. Must match the output\_dir used in the preceding make\_tile() call. Defaults to getwd(). To snap a tile written to tempdir(), pass output\_dir = tempdir() explicitly.

**Value**

Path to the saved PNG image (the value of output\_path).

**Examples**

```
snap_tile(tempfile(fileext = ".png"))
```

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